

AGILE & IT ARCHITECTURE PART. 2

The JIT-JEA in Action

WELCOME TO THE JIT-JEA IN ACTION

After we issued the first JIT-JEA (Just In time-Just Enough Architecture) external POV paper in January 2022, we wanted to provide some working examples illustrating not just the definition of JIT-JEA but also showcasing how the 'art' of Agile Architecture is practised.

This paper entails 10 real-life examples covering 'Just Enough Architecture', 'Just Enough Documentation', 'Just Enough Governance', 'Just in Time' and 'In-iteration Size Chunks'.



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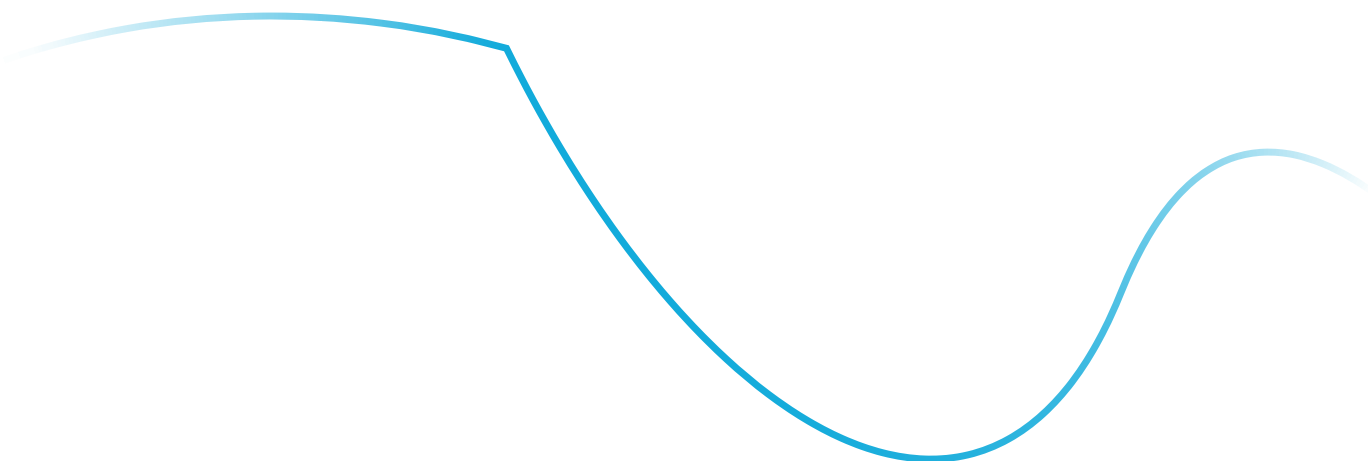
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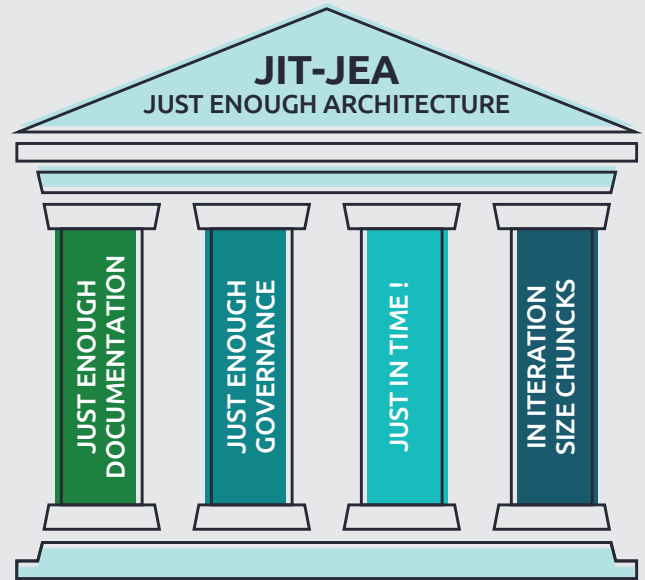


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INTRODUCTION

We will share in this document 10 concrete examples that you may leverage to accelerate your practical way to do Architecture in an agile context. We have mapped them, in the table below, with the 5 agile pillars from our JIT-JEA model:

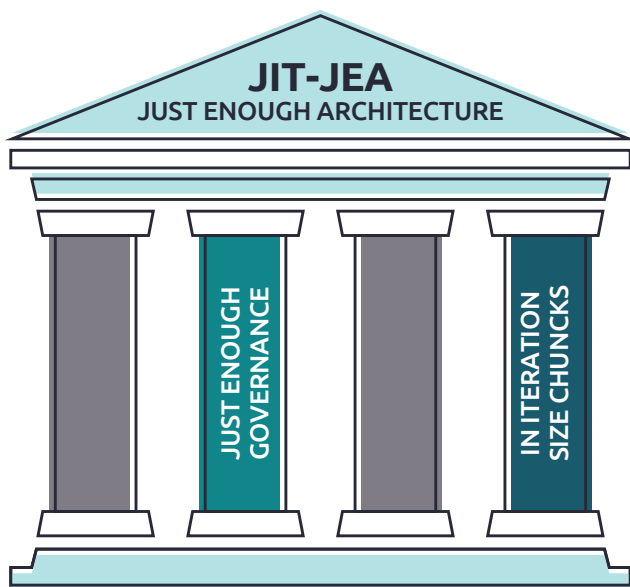


N.	Sample	Just Enough Architecture	Just Enough Documentation	Just Enough Governance	Just in Time!	In iteration size chunks
1	Architecture Enablers	✓		✓		✓
2	Documentation as Code	✓	✓			✓
3	Lightweight ADR	✓	✓	✓		✓
4	Architecture Styles	✓			✓	
5	Walking Skeleton	✓	✓	✓		
6	Architectural Runway	✓		✓		✓
7	DevOps Guardrails	✓		✓		✓
8	Low Code	✓		✓		
9	Design Systems		✓	✓	✓	
10	Technology Radar		✓	✓	✓	

Disclaimer: The examples provided are for illustrative purposes only and may not fully capture the specific context of the client's situation.



SAMPLE 1: ARCHITECTURE ENABLERS



Scope: Replatforming of a legacy application

Sector: Insurance

Tools: JIRA

A practical way to introduce 'Just Enough Architecture' topics into the Agile way of working is to introduce a new kind of task into the agile backlog to describe architectural and technical topics.

SAFe names these kind of activities **Enablers** and describes four types of them: exploration, architecture, infrastructure, and compliance [SAFe Enablers].

Agile aims to deliver value through business features however, architectural topics must also be addressed to guarantee mid-term and long-term results.

Product Owners and Agile Architects must work together to **decide on the right balance** between User Stories and Enablers into the Product and Sprint Backlogs.



Having Enablers displayed on the task board the way user stories are visualized makes this task easier and gives the team the **capability to spend the right amount of effort** on them.

Enablers bring the following key benefits:

- Enablers make the architecture and technical debt topics visible in the backlog
- Enablers allow the team and Product Owner to prioritize architectural topics together with business features and develop them in iteration size chunks
- With enablers, the Agile Architecture is built-in and integrated in the standard Agile Way-of-Working

Enablers in action:

For an important insurance project, we extended the configuration of the JIRA Tool that was used to track business user stories.

We created a new Jira Issue Type representing Enablers and a new custom field to track its different types—Exploration, Architecture, Infrastructure and Compliance.

We decided to manage the new Enablers stories in the same way (with the same workflow and same task boards) we did for business stories, avoiding the creation of a ‘dedicated’ task board and integrating the development of Enabler tasks with the rest of activities.

Using different card colours helped to visualize – starting from the iteration planning activity – the balance between enablers and user stories.

Activities like ‘create a nightly build of DevOps Toolchain’ or ‘need for a Spike for a cache component’ were, therefore, clearly visible in the task board as Infrastructure and Exploration enablers with priority and estimation, and their progress has been tracked during the iteration.

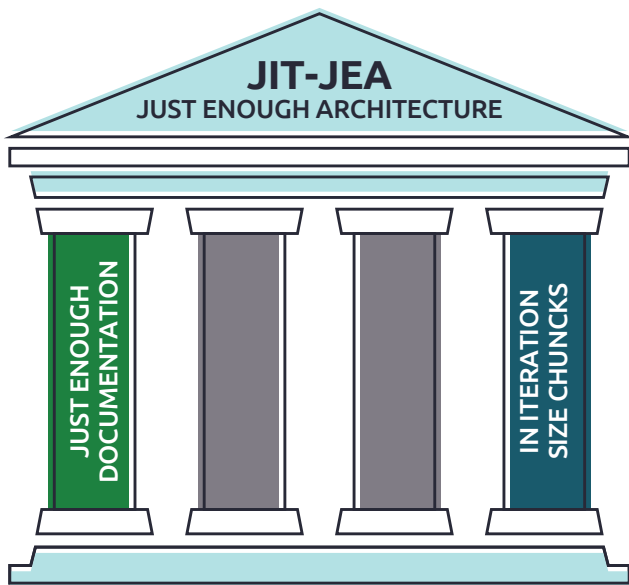
During the iteration review we demonstrated the results achieved through Enablers and we tracked the percentage of time spent on Enabler stories compared to business user stories.

The screenshot shows the 'Create Issue' form in JIRA. The 'Project' is 'Replatforming (G000180)'. The 'Issue Type' is 'Enabler'. The 'Enabler Type' dropdown is open, showing options: None, exploration(spike), infrastructure(deployment), architecture(refactoring), and compliance. The description field contains the text: 'make an XP spike to choose the most suitable graphical dashboard framework'.

The screenshot shows a JIRA Scrum Sprint board for 'Scrum Sprint 12'. The board is divided into columns: TO DO, IN PROGRESS, and DONE. Issues are color-coded: blue for Enablers and orange for User Stories. An orange arrow points from the 'ENABLER' label to a blue issue card in the 'IN PROGRESS' column. A blue arrow points from the 'USER STORY' label to an orange issue card in the 'DONE' column.

Column	Issue ID	Issue Title	Issue Type
TO DO	G000180-165	Update policy state	Policy reactivation (Enabler)
	G000180-166	Execute unit tests during build	Policy reactivation (Enabler)
	G000180-164	Call COBOL wrapper microservice	Policy reactivation (Enabler)
IN PROGRESS	G000180-167	SPIKE: Transactional Outbox Pattern	Policy reactivation (Enabler)
	G000180-163	Check policy owner personal data	Policy reactivation (Enabler)
DONE	G000180-161	Check policy exists	Policy reactivation (User Story)

SAMPLE 2: DOCUMENTATION AS CODE (DAC)



Scope: Web Application

Sector: Internal Capgemini Product

Tools: Gitlab, MkDocs, HTML website, gollum

The mantra of Agile Architecture is that the architecture must always be in sync with the code.

'Everything as code' is a commonly adopted principle by Agile and DevOps practitioners and useful for Agile Architecture. It consists in applying the same techniques used to manage source code (reviewing, versioning, branching, configuration control) to all the other aspects related to software development: infrastructure, environment provisioning, architecture itself, DevOps pipelines and also **Documentation** [Documentation as Code].

Using a plain-text format for documents, such as AsciiDoc, Markdown, or LaTeX, which are among the



most common ones, we can leverage the powerful features of source-code management, including versioning, diff, merge, etc.

The source code of documents is processed to build human-readable formats such as Microsoft Word and PDF or even HTML websites.

Documentation as Code brings the following key benefits:

- The simple markdown format helps to focus on the content and readability of the document more than on its format and beauty.

- The document can be produced in an easy, effective, and collaborative way and can be easily updated and maintained over time. For example: producing a new version for every agile iteration and following the same lifecycle of the software development.
- The version history helps to understand who has applied the changes, when, and how. The work done by all the team members is merged into a single document with the possibility to review, integrate, and validate. Publishing workflows can be managed as well.

Documentation as Code in action:

For a Capgemini product, we have created and maintained technical documentation to keep track of all the configurations related to different environments.

We have also produced a user manual and technical section to explain details of the user interface and calculation rules applied in the software.

This documentation was periodically shared during workshops to describe the product features to the users.

We decided to use the Markdown language [Markdown Language] to format the document, leveraging the built-in capability of Gitlab to automatically render the document in HTML.

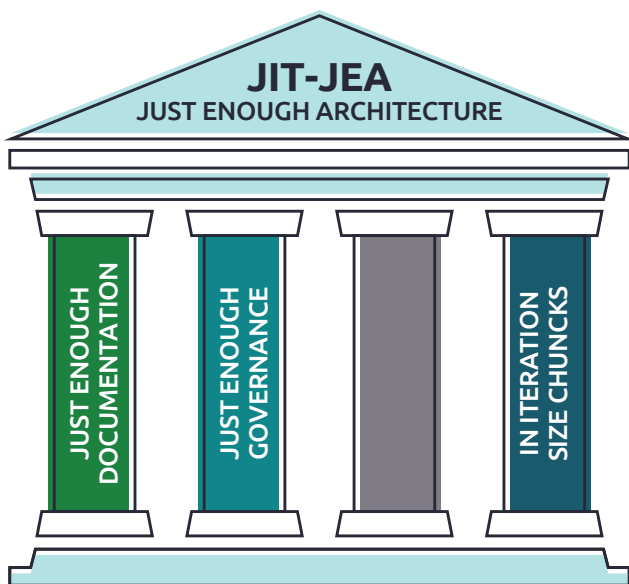
For the developers to be able to locally modify the document and immediately see the effect of their changes, we chose Gollum [Gollum] as the markdown editor and renderer, fully integrated with GIT.

We were also able to compile PDF documents from markdown for major releases of each document.

The image illustrates the Documentation as Code (DaC) workflow for an environment list. It is divided into three main sections:

- source:** Shows the raw Markdown source code for the file `environments.adoc`. The code defines an "Environment List" with a table of contents and configuration details for a "Dev" environment, including URLs for Front End, Back End, and Authentication, as well as database credentials for PostgreSQL and Cassandra.
- html:** Shows the rendered HTML output of the Markdown source. It features a "Table of Contents" with links to sections like "1. Dev" and "2. Qualif". Below the TOC, the configuration details are rendered as a structured table with links and text.
- pdf:** Shows a generated PDF document of the environment list, which is a compact, readable version of the HTML content.

SAMPLE 3: LIGHTWEIGHT ARCHITECTURE DECISION RECORD (LADR)



Scope: Enterprise

Sector: Automotive and Insurance

Tools: Sharepoint

Any architectural decision must be tracked and versioned in a simple and effective way. It is better to have lightweight information updated frequently than heavy comprehensive documents that can quickly become outdated. Furthermore, those decisions need to be shared not only with IT but with the business.

For any architectural decision, we just describe the context of how it was taken with possible scenarios



envisioned before reaching there and the foreseen implications and consequences. Another field is used to track the status, including proposed, accepted, and rejected.

We recommend adding tags to be able to categorize the decisions, e.g. by product, organization, type of decision, etc. These tags act as filters to help take the decision easily: a search engine is key, to ensure the success of LADR usage within the teams.

Because a decision can be revised and changed over time, it is important to keep track of the changes to the record itself so that it is possible to see how it looked like at a certain point in time.

Using the right tool is key to achieve ease of access both to track new records and read the past decisions. Documentation as Code, as described earlier, is a great technique to implement a lightweight decision registry, ensuring both a quick and easy access and the capability to track changes and compare revisions.

A sample Lightweight Architect Decision Record (LADR) can be found here [LADR Example].

LADR brings the following key benefits:

- Architecture decisions are easily shared and communicated through the organization. They can be easily found through a search engine.
- LADR speeds up the decision process by bringing focus and alignment across all roles in the organization.
- LADR gives you a clear Architecture history log, which otherwise would have been hidden in big architecture documents.

LADR in action:

For two important customers from the automotive and insurance sectors, it was decided to keep track of all the Architectural decisions in a lightweight flavour.

To be sure that the documents were always updated to track every key decision taken by the team, we enhanced the 'Definition of Done' of the Agile Team to include the updated ADR as an integrated and mandatory step of the software development lifecycle. If during the analysis or the development of a user story the team takes an architectural decision, the story itself cannot be considered as 'done' until the related Architect Decision Record is properly created or updated.

The ADR registry is periodically checked before every code release.

Product: ...
Status: Accepted

IT department: ...
Date: ...

Business department: ...
Attendees: ..., ..., ..., ...

Context & Problem Statement

For ITSM efficiency, a feature has been proposed to generate alerting when tickets reach 50 or 70% of the SLA. Goal is to avoid SLA breach of tickets. A dashboard will help management prioritize all incidents and take decisions.

Decision drivers

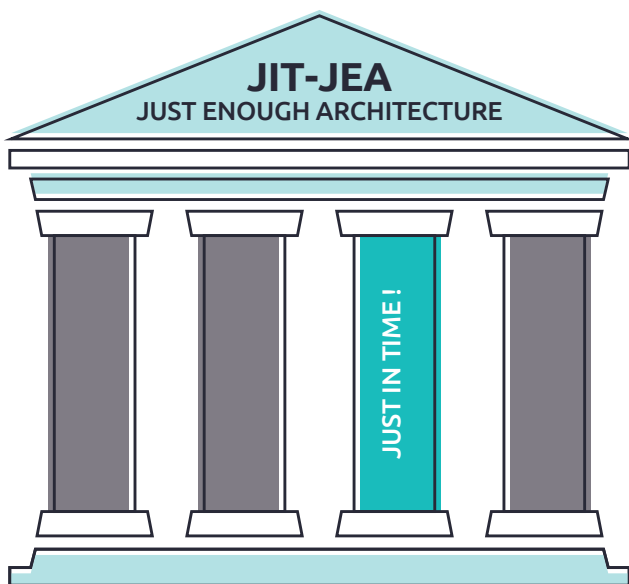
...
...

Considered scenarios
Scenario 1: ...
Scenario 2: ...

Decision & consequences
...

LADR sample for automotive client (over a Sharepoint website)

SAMPLE 4: ARCHITECTURE STYLES ENABLING DESIGN FLEXIBILITY



Scope: e-Filing System

Sector: Public Sector

Tools: Archi and Power point

An emerging architecture encourages teams to make decisions 'Just in Time'. Consequently, an architectural style used in an agile environment should enable the ability to respond to changes quickly. One principle that supports agility is a clear separation of concerns between the domain and other parts of a system. While decoupling the domain part from other parts, the domain logic is kept independent of any technical aspects, making it easier to change or delay technical decisions without impacting the domain model.



There are different architectural styles that follow the idea of a clear separation of concerns. Examples are the hexagonal architecture style promoted by Alistair Cockburn [Hexagonal Architecture] and Clean Architecture promoted by Robert C. Martin [Clean Code]. Both architectural styles suggest that the domain model is forming the core of the system with no dependencies on the other parts of the system. All dependencies are directed towards the domain core, which provides interfaces to be invoked by the surrounding components (Inbound) as well as interfaces that are invoked by the domain core and implemented by the surrounding components (Outbound). These kinds of architectural styles lead to some considerable benefits with regards to an emerging architecture:

- **Delaying technical decisions:** Since the domain part of the system is well encapsulated, the team can evolve the domain logic without depending on the technical decisions. That makes it easier to postpone decisions to a more responsible moment. For example, you can kick off a project with no database at all and decide later if a relational or NoSQL database suits you better.
- **Changing infrastructure with less impact:** With the inward-facing dependencies, you do not rely on

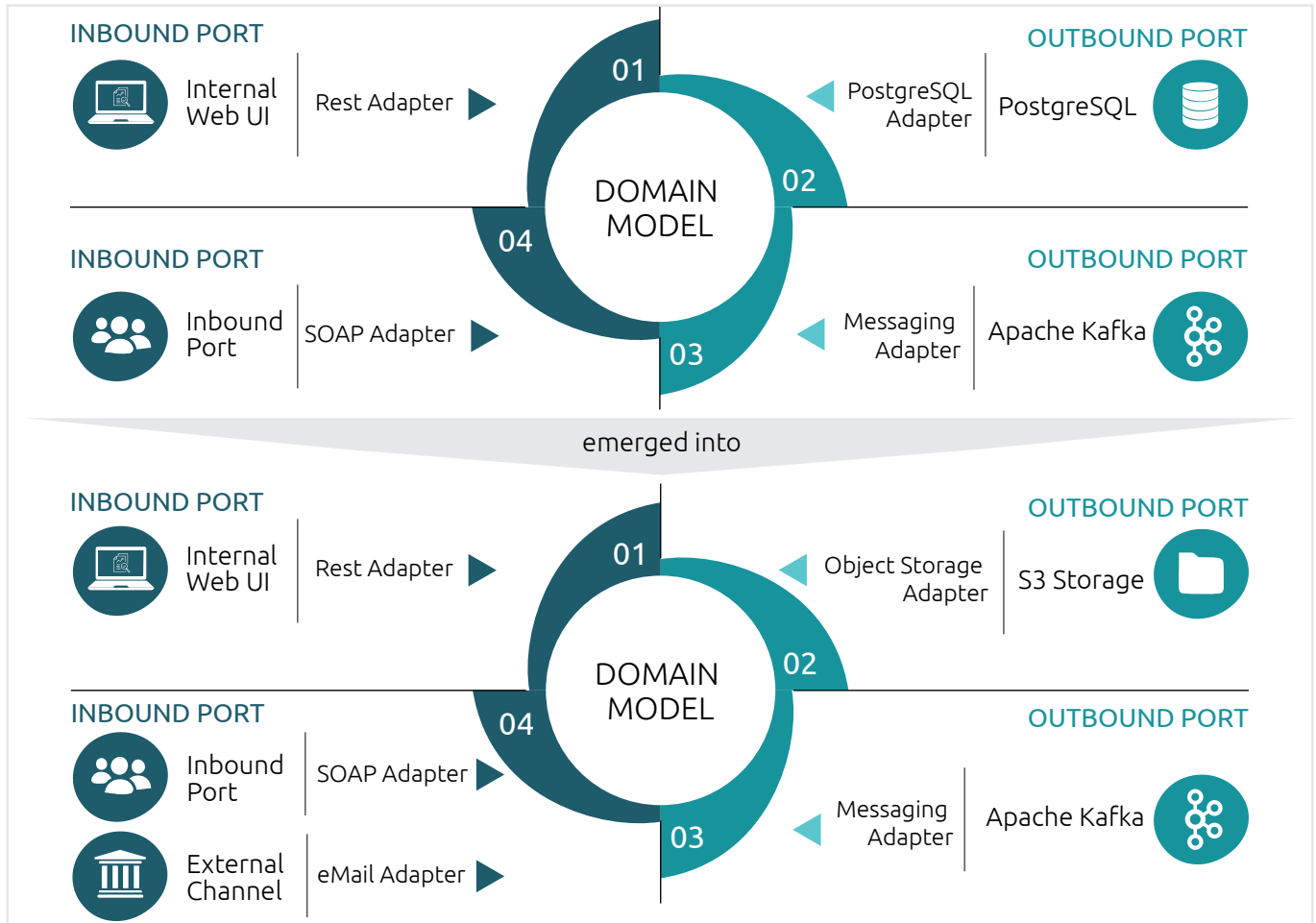
adapter implementations. That makes it easier to change or replace them. For example, you can easily replace a REST adapter with a gRPC adapter.

- **Testability of business logic:** Since the domain part of the system is independent of any surroundings, a high testability without the use of infrastructure components can be achieved.

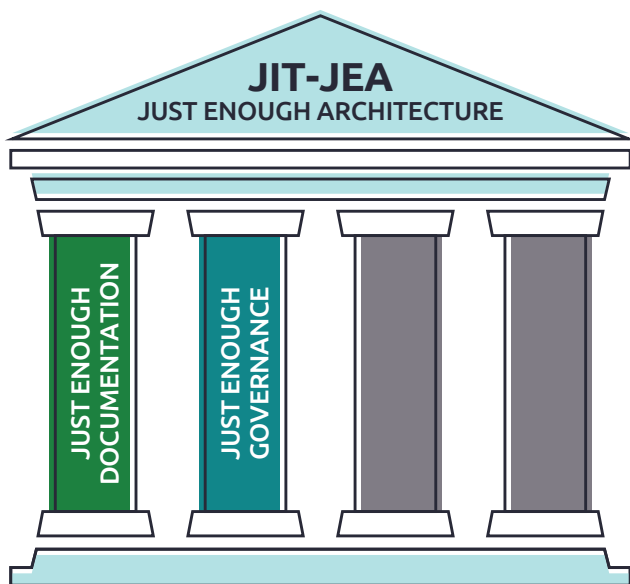
Postponed decisions can be tracked as part of an architecture decision log.

Architecture styles enabling design flexibility in action:

In a public-sector project with high uncertainty and technological complexity, the hexagonal architecture style was used to keep the domain logic independent of database technology. Initially unsure about which database technology to use, the team used a simple and well-known database while delaying the decision. Eventually, the team gained enough confidence to make the infrastructural change with minimal effort. The clean domain core allowed for effective management of different technologies and easy evolution of the solution by adding specific adapters. The testability of the business logic was completely independent of technological enhancements, ensuring validity of the domain logic at any time.



SAMPLE 5: WALKING SKELETON AS AGILE ARCHITECTURE REFERENCE



Scope: Microservices based web application

Sector: Insurance

Tools: Eclipse IDE, SpringBoot, Oracle 11g, Jenkins toolchain

"A Walking Skeleton is a tiny implementation of the system that performs a small end-to-end function. It need not use the final architecture but it should link together the main architectural components. The architecture and functionality can then evolve in parallel." — Alistair Cockburn [Walking Skeleton]



The walking skeleton is a good strategy to introduce 'Just Enough Architecture' topics into the Agile Way-of-Working.

'Walking' means working, executable and testable, 'Skeleton' means minimized & simplified, end-to-end.

The goal of the Walking Skeleton is to be able to explain the whole product in terms of:

- Basic technologies and frameworks
- Architectural building blocks
- Core design patterns to be used

It's a minimal implementation that proves the intentional architecture through some end-to-end functionality. The goal is to get early feedback on whether the chosen design, architecture, and technology are suitable.

Walking Skeleton brings the following key benefits:

- Basic reference implementation
- Early feedback for the Minimal Viable Architecture (MVA)
- Working architecture that is easy to scale
- Set the initial direction that every developer must take when approaching a new implementation

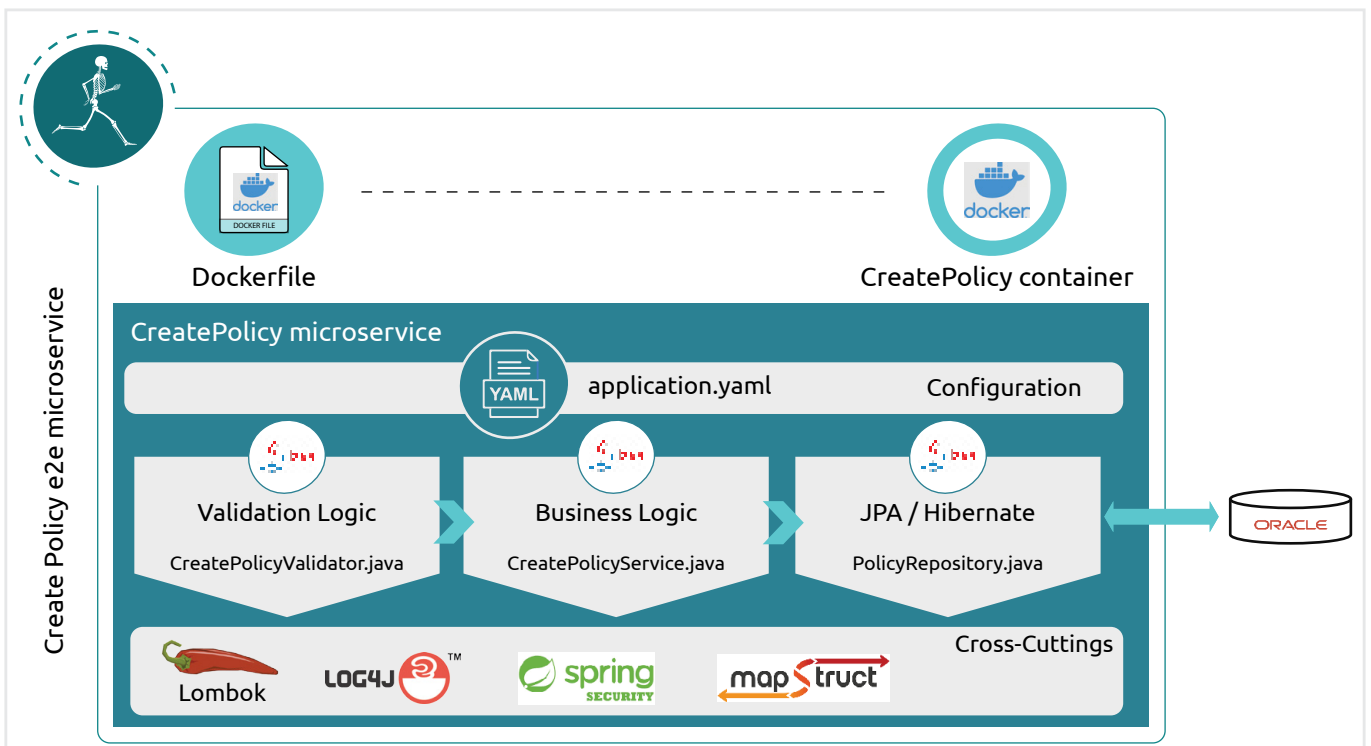
Walking Skeleton in action:

For an important insurance project, we had to implement a set of microservices to enable the communication between web and mobile applications and a legacy system.

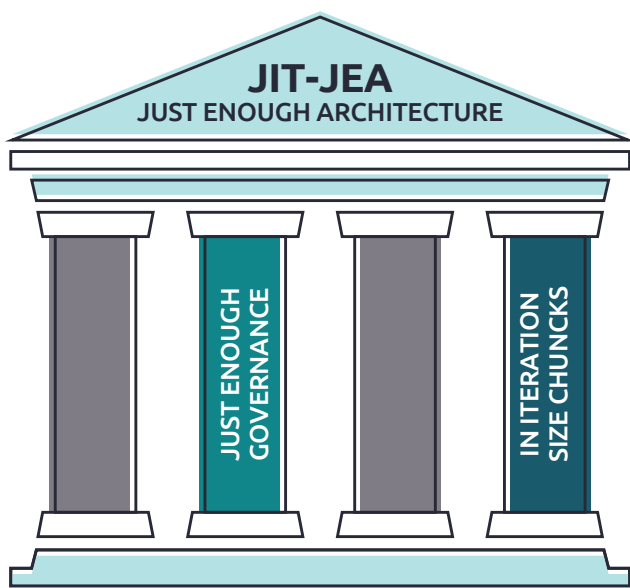
To create a microservices reference implementation for the developers and have a common guiding implementation among all microservices, we created a 'Walking Skeleton' based on the target architecture including Spring Boot, Spring MVC, Spring JPA. We implemented it as a medium-complexity microservice, not too complex to remain readable and easily understandable, and not too simple to remain meaningful.

The Walking Skeleton is the full-stack working implementation of the microservice, from the HTTP endpoint to the database and external legacy service invocation.

Most of the programming and cross-cutting aspect, including documentation, logging, security, naming convention, package and layer organization, feature flags, guardrails has been covered in the simplest but still meaningful way possible.



SAMPLE 6: ARCHITECTURAL RUNWAY



Scope: Digital Transformation

Sector: Public

The Architectural Runway **consists of the existing code, components, and technical infrastructure needed to implement the near-term features without excessive redesign and delay** [SAFe Architectural Runway].

This concept is in place when the architecture is capable of 'landing' the upcoming system or software releases. Iterations or releases are compared to airplanes coming in for landing, and the architecture is to ensure that the runway is suitable for it to land safely.

The Architectural Runway provides a way of integrating changes with the emerging architecture during the life of a long project.

These will be analysed and reviewed with the existing and future 'safe landing' at the heart of all the decisions reliant on constant communication and feedback



between the teams, in the same way a pilot and control tower consistently update the local and changing conditions.

Architectural Runway brings the following key benefits:

- Provide consistency of the IT landscape
- Reduce rework
- Continuous evaluation against the changing external elements

Architectural Runway in action:

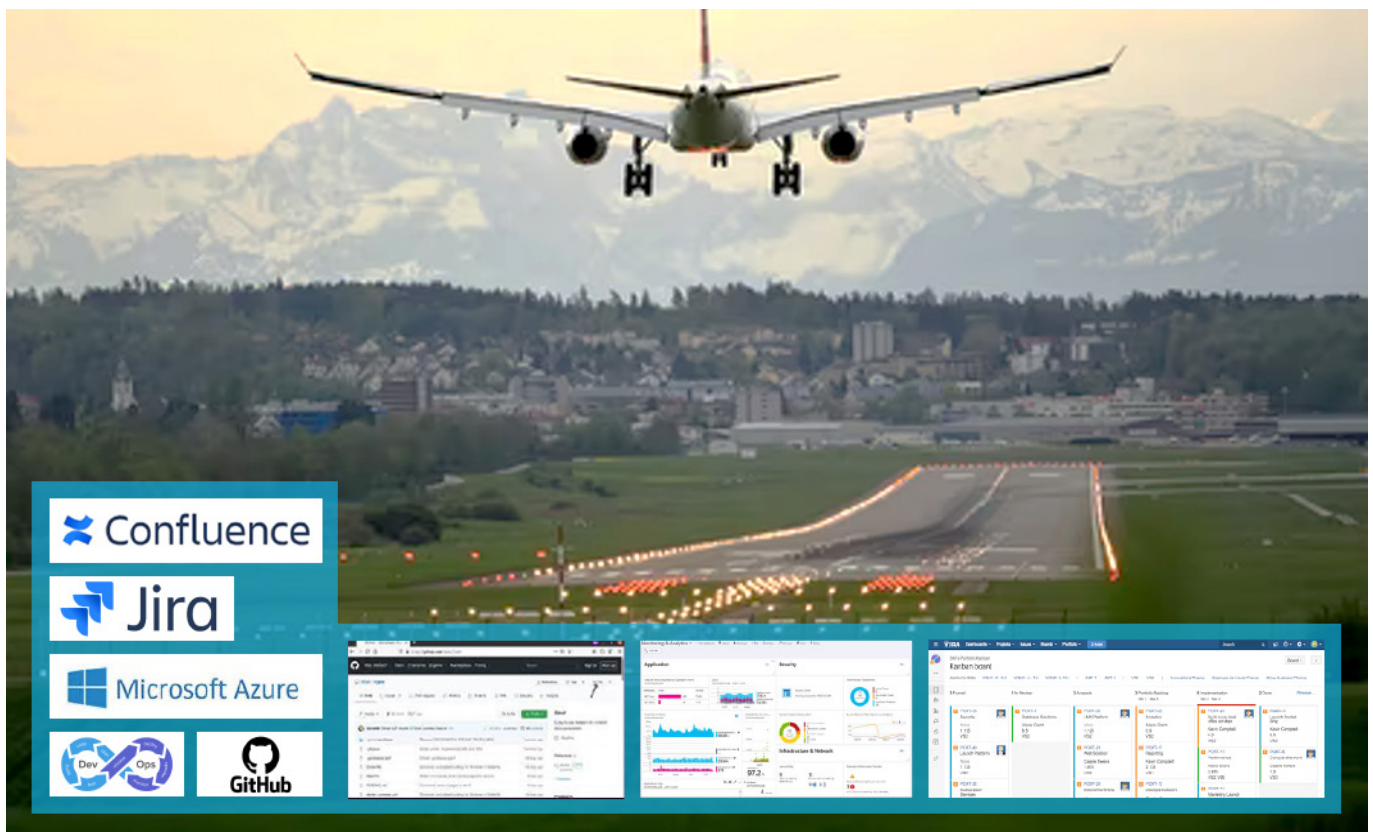
For a client on a digital transformation program, we have implemented an Architectural Runway as a real metaphor for the landing of an airplane. We needed an open communication channel with the control tower, a clear and long enough landing track (depending on the size and weight of the plane), the right airplane configuration (depending on the weather conditions), supporting systems to guide the airplane during the landing approach, well-defined procedures (e.g. a landing checklist) and continuous monitoring of all flight parameters (airspeed, altitude).

We started by putting in place the communication channel with the control tower—a dialogue zone between the transversal program architects in charge of intentional architecture and teams responsible for emerging design. Every week the backlog JIRA items were reviewed, the user stories related to architecture were identified and related to intentional architecture.

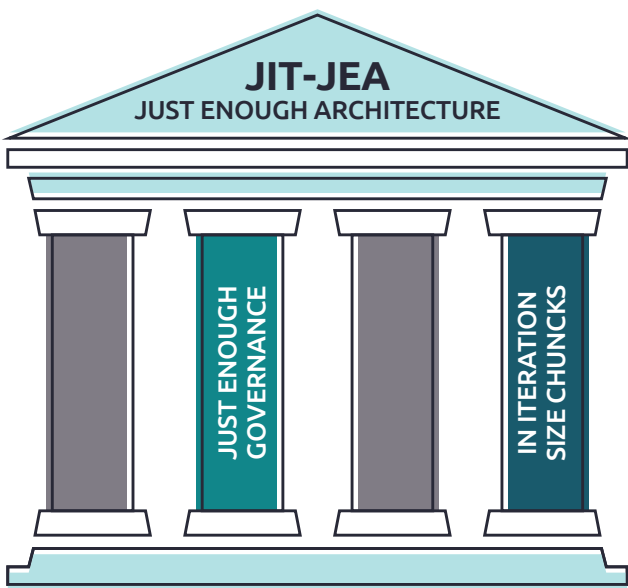
Debates in this dialogue zone allowed commonly finding the relevant design patterns, technologies, checklists, configuration with features toggles, launch procedures and architectural decisions—all those were stored in Confluence.

To be able to successfully deploy the application, we had to ensure that the Azure environment was ready on time and could cope with the non-functional requirements to let the application run smoothly and land safely. In addition, we had defined a CI/CD pipeline supporting automatic deployments in the right environments to guide the landing approach.

We also used KPIs to monitor the flight parameters of the evolving architecture, including Java-based microservices, REST APIs, Azure PaaS such as network usage using Dynatrace and API Consumption using API Gateway dashboards.



SAMPLE 7: DEVOPS GUARDRAILS



Scope: Capgemini Product

Sector: Banking

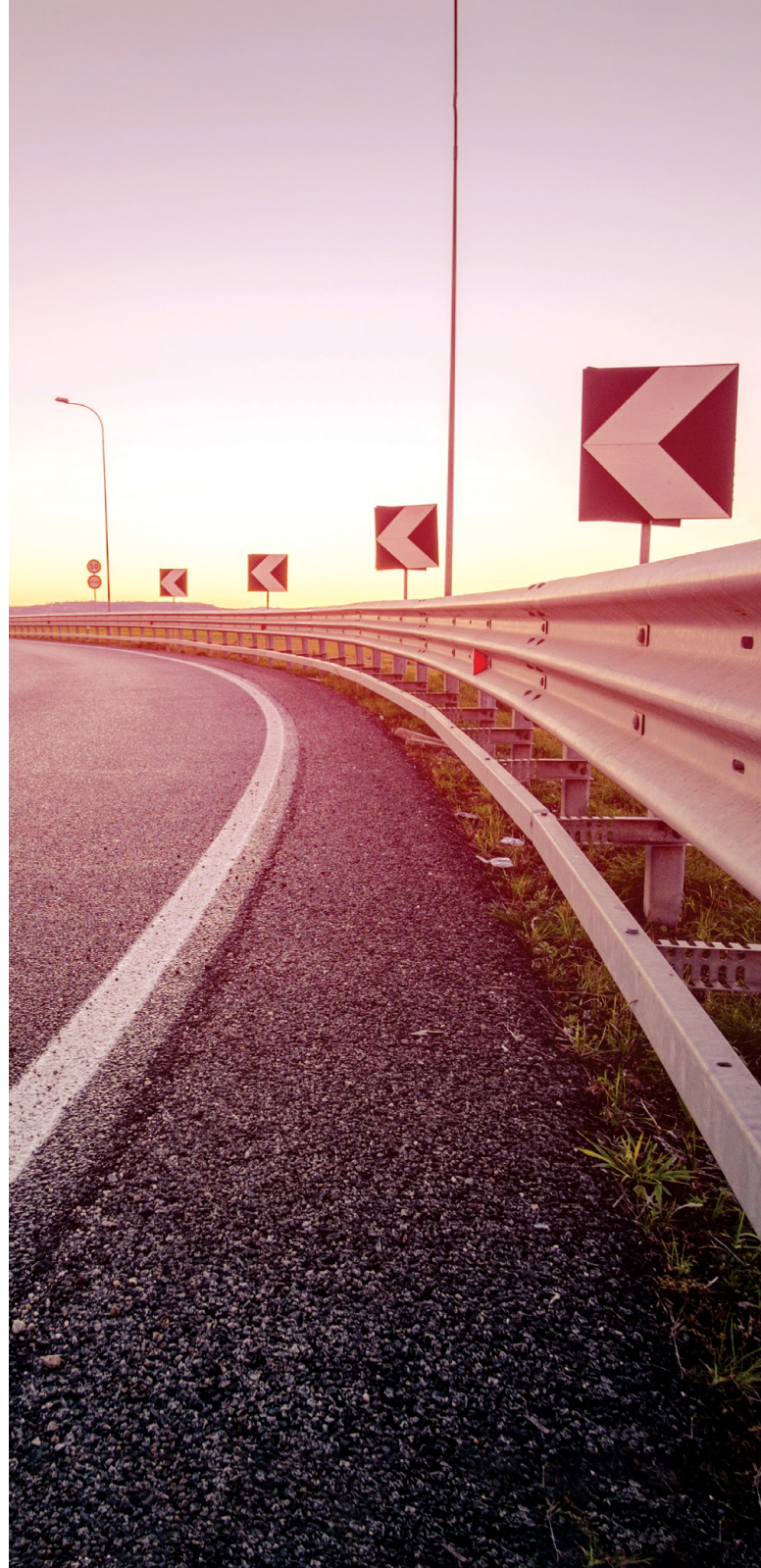
Tools: DevOps Toolchain Production Line, e3d Jira, Opensource tools

An architecture is defined with a set of principles, guidelines, technologies, good practices, and standards.

To be sure that architectural decisions remain respected during the project and maintenance lifecycles, we need to setup some mechanism to quickly check if these are followed in a proper way.

As with their real-world roadside equivalents, software and technologies guardrails are designed to keep people from straying onto dangerous or forbidden territory.

In real terms, guardrails represent a **lightweight governance structure**. [O-AA Guardrails]



DevOps Platforms provide a quick and effective way to establish IT Guardrails and kickstart the JIT-JEA way of working across all team members and stakeholders. Combined with Walking Skeletons and Reference Architectures, it can be used to steer architectural principles and assure consistency across the IT delivery.

Together with communication tools and fitness functions, including automatic unit tests, performance tests, and code coverage, these modern tools offer several different features on a single platform that can be leveraged as technology guardrails. Samples of such DevOps Toolchains are Azure DevOps, Atlassian Suite, GitLab and many others.

DevOps Guardrails bring the following key benefits:

- Automatic check of the architecture compliance
- Help decentralized decision-making
- Avoid dangerous decisions taken by single developers

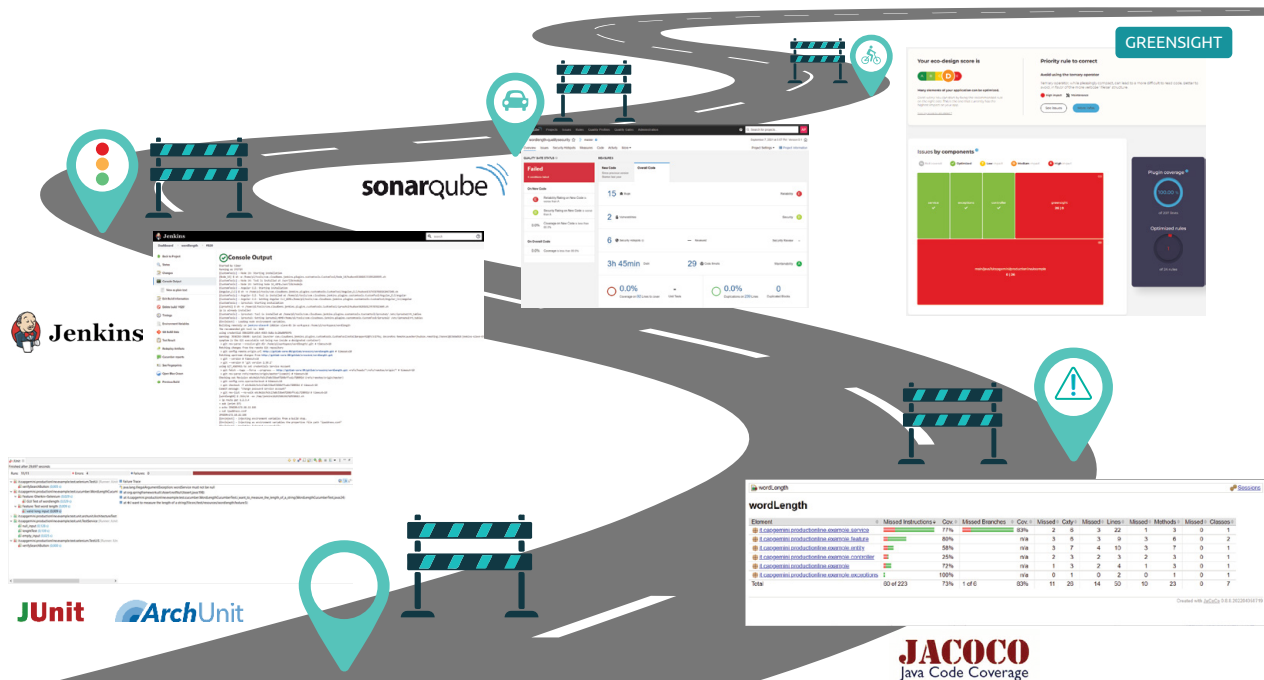
DevOps Guardrails in action:

Within the banking sector, we used a DevOps Toolchain combined with Atlassian Jira Software and MS Teams to set up guardrails that ensure consistency across the delivery process.

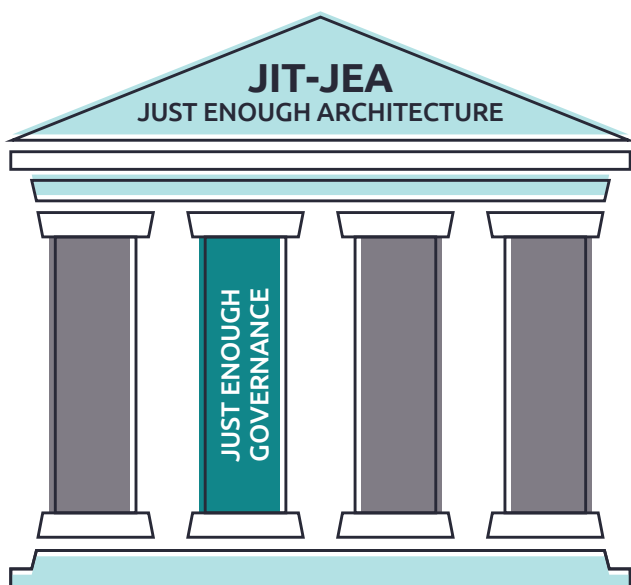
We used the Production Line, the Capgemini Industrialization DevOps Toolchain based on the best-in-class open-source components such as Jenkins, Gitlab, Nexus, SonarQube and more [PRODUCTION LINE CAPGEMINI].

After defining the methodologies, the guidelines and good practices, we configured the tools to implement the architect decisions and detect any violation of the agreed behaviours at the earliest.

- We used ArchUnit to check source code against the agreed software architecture rules, including software layer consistency and naming conventions
- We used daily SonarQube, CAST and Checkmarks to check quality and security of the software code that ensured the absence of blocking or critical issues
- We used JUnit for unit testing and Selenium for Web pages testing integrated in the build process to ensure that all test cases passed before releasing the software
- JaCoCo Jenkins Plugin were used to check that the Test Code Coverage was above the acknowledged threshold of 50%
- We checked that the DevOps Toolchain is used on a day-to-day basis, at least once in a day
- We used Jira Software to setup Scrum boards for all the developer teams to have Scrum sprints synchronized and of the same length of two weeks



SAMPLE 8: LOW CODE FOR RAPID EVALUATION OF ARCHITECTURE ALTERNATIVES



Scope: Enterprise

Sector: Insurance

Tools: Low code (Mendix)

Set Based Concurrent Engineering [O-AA SBCE] [SAFe – Principle 3] is an approach to evaluate multiple product architecture alternatives. It builds upon principles to keep options open, while evaluating different alternatives and eliminating the weaker ones. While current technologies support this way of working, there often is not the time to create extensive prototypes and perform market research to evaluate the different



alternatives. This is where rapid prototyping with low code comes in.

Low-code technology offers a cost-efficient way of creating working enterprise applications to test out real business products and architecture alternatives. And the best thing is the sunk or non-recoverable cost in case of a solution failure is very low. However, if the solution is a success, low code provides a solid enterprise level application that can easily be adapted and changed as required. Low-code technology lowers development cost while it speeds up the critical time-to-market that is crucial to stay competitive.

Note that low code is not mandatory to do rapid prototyping or evaluation of multiple architecture alternatives. However, experience shows it will speed up the process. Before applying low code, one should spend time on selecting the right platform that supports the use case(s) at hand.

Rapid Prototyping brings the following key benefits:

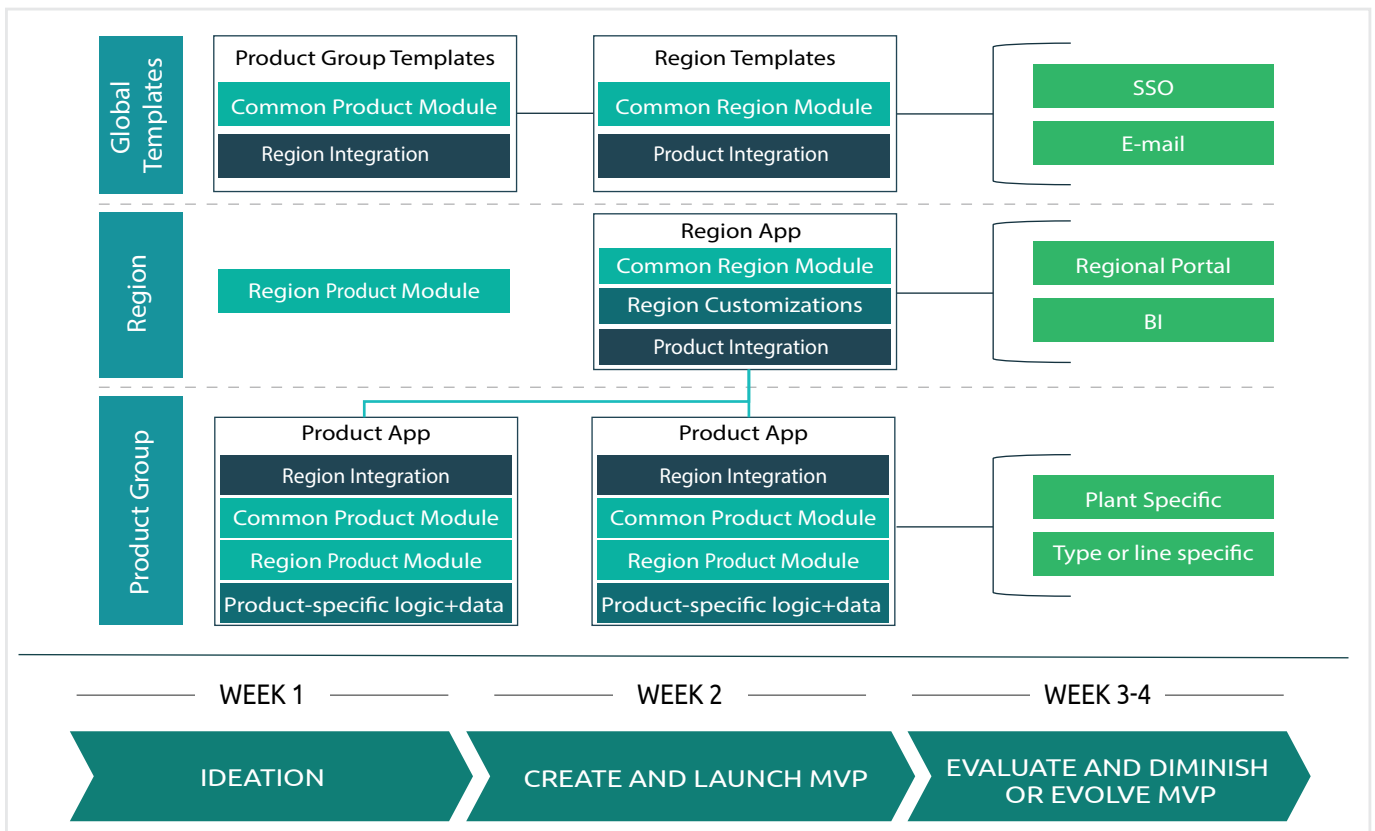
- Explore different architecture alternatives in days/ weeks instead of months
- Capture requirements faster
- Low-code acts as an intrinsic guardrail, speeding up development and evaluation

Rapid Evaluation with Low Code in action:

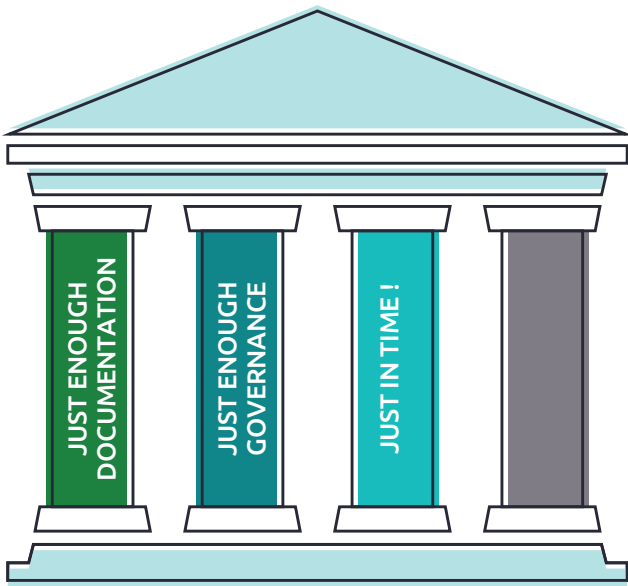
A global insurance company struggled bringing live new insurance products—the time from ideation to market research and launch of a product could easily take 9-18 months. In the current market scenario, that’s a recipe for failure and, ultimately, bankruptcy.

We set up a composable microservice architecture based on the Mendix low-code platform, which allows experimentation of new insurance products within weeks instead of months. The initial architecture as shown below can be considered an Agile Architecture as it does not (yet) contain many details. Instead, it allows further evolution guided by prototyping and experimentation for many insurance products.

The advantage of this architecture, supported by low-code technology, is that it enables rapid prototyping and experimentation for new business ideas at low cost. It also makes it possible to launch new insurance products only two weeks after ideation. This supports the agile organization and staying ahead of the competition.



SAMPLE 9: DESIGN SYSTEMS



Scope: Front-end Apps

Sector: Energy Sector

Tools: Figma, Zeroheight and Miro

Companies are connecting with their customers in more ways than ever. While clients often use multiple channels, they always expect a seamless and consistent omnichannel experience.

Especially in larger organizations, with multiple agile teams working on different products, it becomes a challenge to deliver products with a consistent style and user experience. Teams often reinvent the wheel when new visual components are required. Sometimes there is reuse of previous material but, as there is no central repository, that material might already be outdated or even classified as 'bad examples'.

Design Systems define a **collection of design patterns, component libraries and good practices that ensure**



consistent digital products. Very much like a set of instructions and a Lego kit for everyone.

From an architectural perspective, design systems clearly provide a layer of abstraction enabling a composable architecture within and across applications.

Based on the corporate style guides of the past, design systems offer shared libraries and documents that are easy to find and use. Such guidance is written down in code and kept under version control to make it less ambiguous and easier to maintain than simple documents.

Design Systems allow product development teams to focus. They can address strategic challenges around the product itself without reinventing the wheel every time a new visual component is needed.

Design systems bring the following key benefits:

- Faster time to market, thanks to structural reuse of a managed set of UX resources

- Reduced cost of software development (less rework, decrease maintenance work, less alignment discussions required across teams)
- Improved brand value and customer adoption, thanks to a consistent and recognizable user experience

Design Systems in action:

From Minimum Viable Product (MVP) design system to a trusted and embedded partner

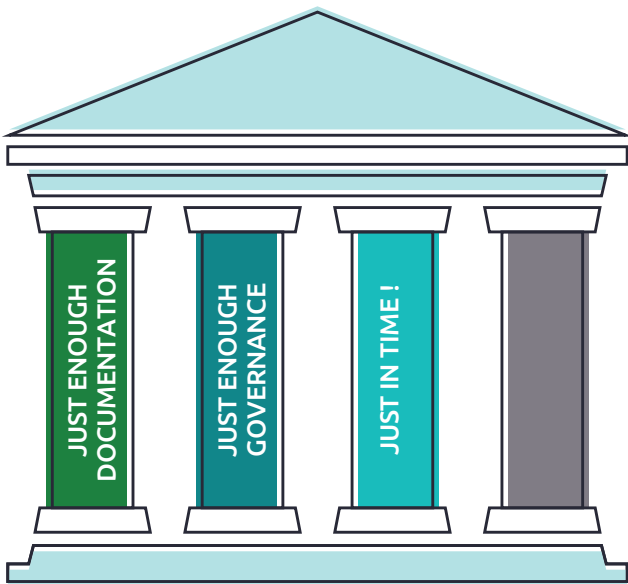
A Belgium grid operator for electricity and natural gas, needed to consolidate their design efforts, Capgemini proposed an MVP approach to create a new design system. This MVP firstly focused on auditing all the current components, consolidating, and defining new components in the library and redesigning the client portal & public website to be in line with the new foundation.

The work was so successful that the new design language has grown and been extended to all of company's digital touchpoints with the help of Capgemini's embedded design team that has been there since the implementation of the MVP. Capgemini also played a more strategic role in the design system, defining the companies' design principles and governance processes.

The design system brought speed and consistency for the new brand in the energy market.



SAMPLE 10: TECHNOLOGY RADAR FOR YOUR COMPANY OR DIVISION



Scope: Technology Market Watch

Sector: Water Sector

Tools: Open Source

An architect in an agile environment is expected to leverage relevant technologies in the right way, at the right moment and just in time. As technology evolves faster than ever, this poses several challenges:

- How to get inspired, bring the outside view and decide on which technology to assess, experiment with, or even adopt within a company or division?
- How to share experiences and communicate about decisions on technologies within the company?



A Technology Radar offers a platform to provide an answer to these questions:

- Producers of the radar: Creating a view and aligning with technologies that are relevant to the company requires teams to closely follow the industry trends and have good content discussions on the value, risks, and relevance of these technologies for the company.
- Consumers of the radar: A Technology Radar offers a centralized view for teams to indicate the evolution, status and potential technology that can be used as part of the IT solutioning.

In a Technology Radar, you typically have four rings:

- **Adopt:** The technology is mature and ready to be used by all teams in a company
- **Trial:** The technology is being used as part of a PoC or pilot
- **Assess:** The technology is being assessed for its relevance in the company
- **Hold:** The technology is not to be used in the company

The Radar itself can exist in any form, even a simple spreadsheet, and a good practice is to make it visual via a radial diagram. An open-source example is available here [Technology Radar OSS Sample].

We also recommend combining Technology Radar with Architectural Decision Records by logging the reasoning behind putting certain technologies in certain rings.

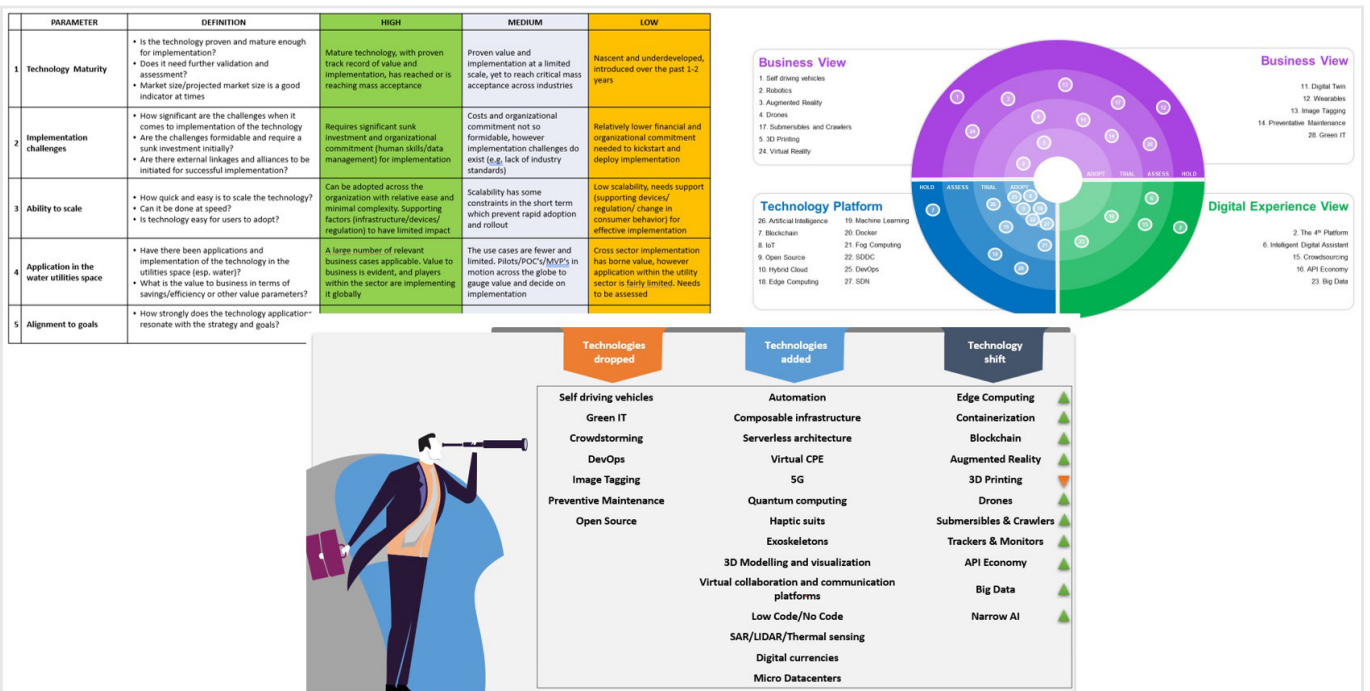
A Technology Radar brings the following key benefits:

- Allows improving decision making on the IT spend, anticipates and enables the adoption of new or evolving technologies
- Performs risk management related to technology disruption
- Can be used as a governance and communication tool to show what are the technologies being considered. It also indicates the readiness of new technologies to be part of the IT solutioning

Technology Radar in action:

Since 2018, Capgemini has built a Technology Radar for a European water company. During this exercise, Capgemini conducts primary and secondary research on lots of technologies and options across different technology horizons. Once validated by Capgemini SMEs, the report is presented to key client stakeholders from innovation, sustainability, customer services, digital strategy, and field services teams.

The report allows the client to improve their decision making on the IT spend, increase their awareness of other operating units in the technology landscape and provide early identification of technologies, technological trends, and shocks. This Technology Radar is a living tool that, for this client, is refreshed twice a year.



CONCLUDING REMARKS ON JIT-JEA IN ACTION

In this second Agile Architecture Capgemini Point of View, we have detailed 10 pragmatic techniques and tools to practice JIT-JEA. They have been selected based on the value they brought to real engagements. We have described these techniques and tools and were able to share their real-life and successful implementation in different contexts by different team topologies.

This proves that practicing IT Architecture in an agile way and applying the JIT-JEA concepts is not only possible but brings outstanding value to teams and their broader organization. However, we recognize that

Agile Architecture is in its early stages. Through this document, we were encouraged to find the trailblazers who have adopted this architecture for long enough to provide the insights presented here.

This is another stepping stone towards democratizing Agile Architecture and JIT-JEA. The journey has just begun! We intend to continue publishing, combining both the conceptual view provided by our first POV, and these concrete, real-life experiences. In the meantime, if you would like to learn more about JIT-JEA or the samples from this report, don't hesitate to reach out to us.

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