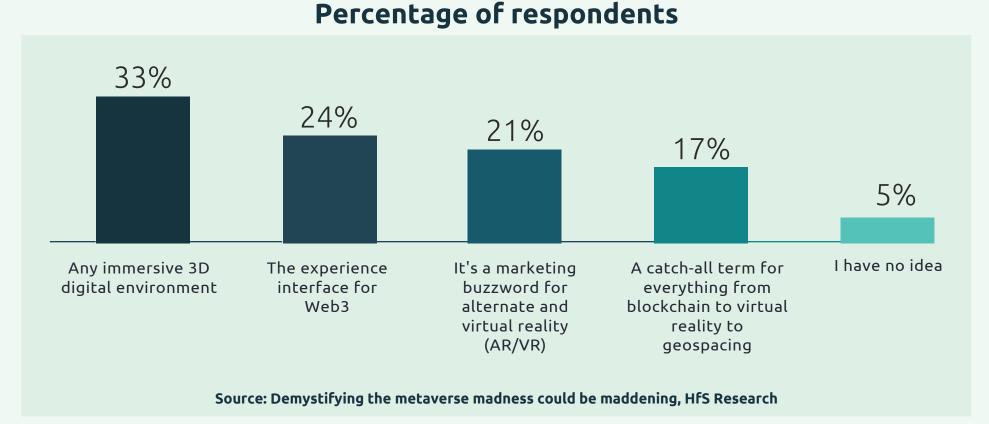


ACROSS YOUR ORGANIZATION

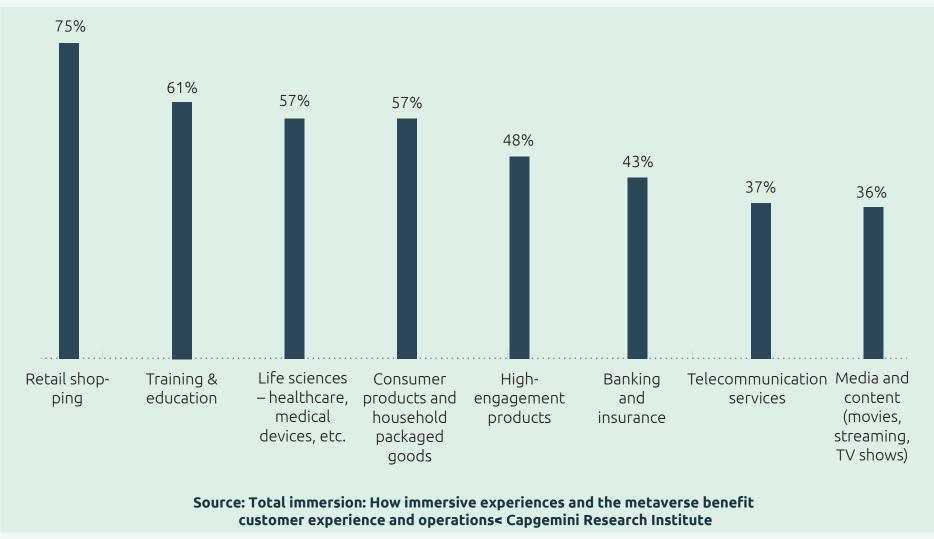
WHAT IS THE METAVERSE?



CONSUMERS FIND IMMERSIVE EXPERIENCES VALUABLE AND IMPACTFUL

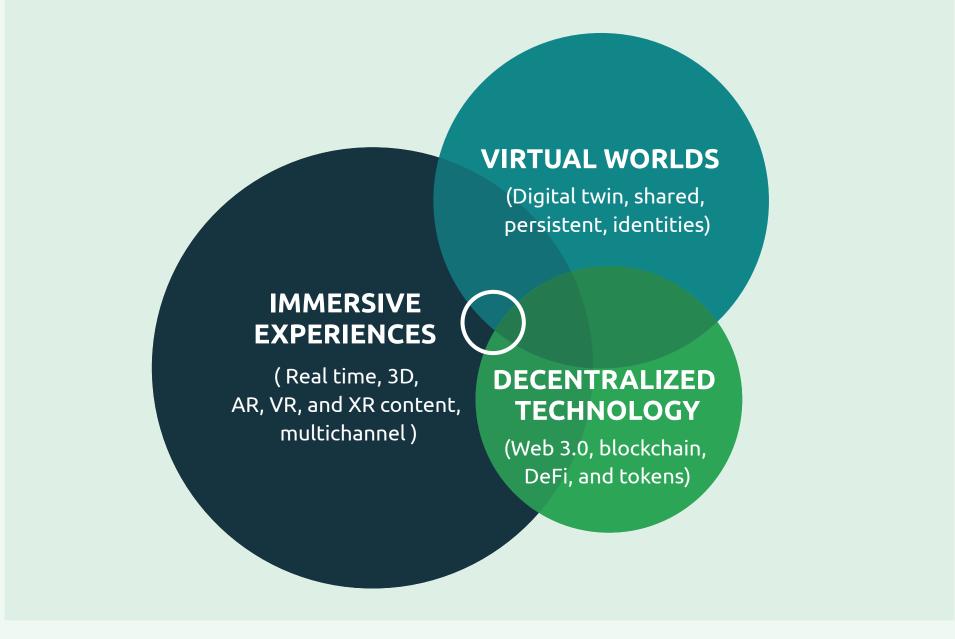
Percentage of consumers who state immersive experiences

might be impactful and valuable in the sector stated



THAT CONNECTS VIRTUAL WORLDS, IMMERSIVE **EXPERIENCES, AND DECENTRALIZED TECHNOLOGY**

THE METAVERSE WILL EVOLVE AS A BUSINESS PLATFORM



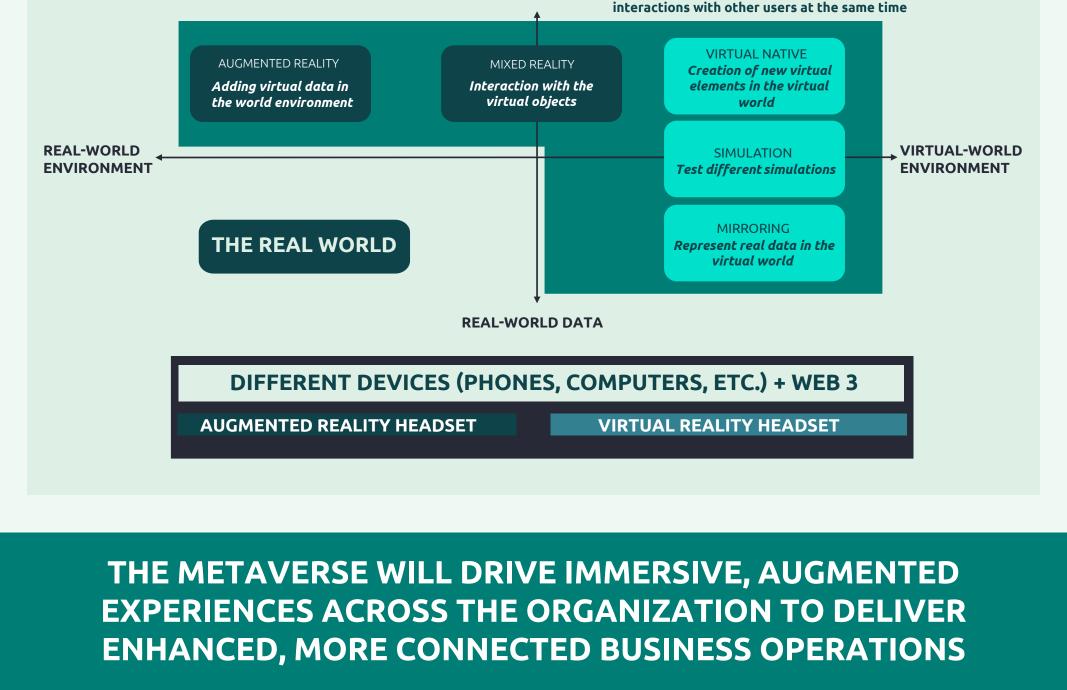
THE DIFFERENT TYPES OF METAVERSE Metaverse environment **VIRTUAL** Immersive experience with persistency and

DATA

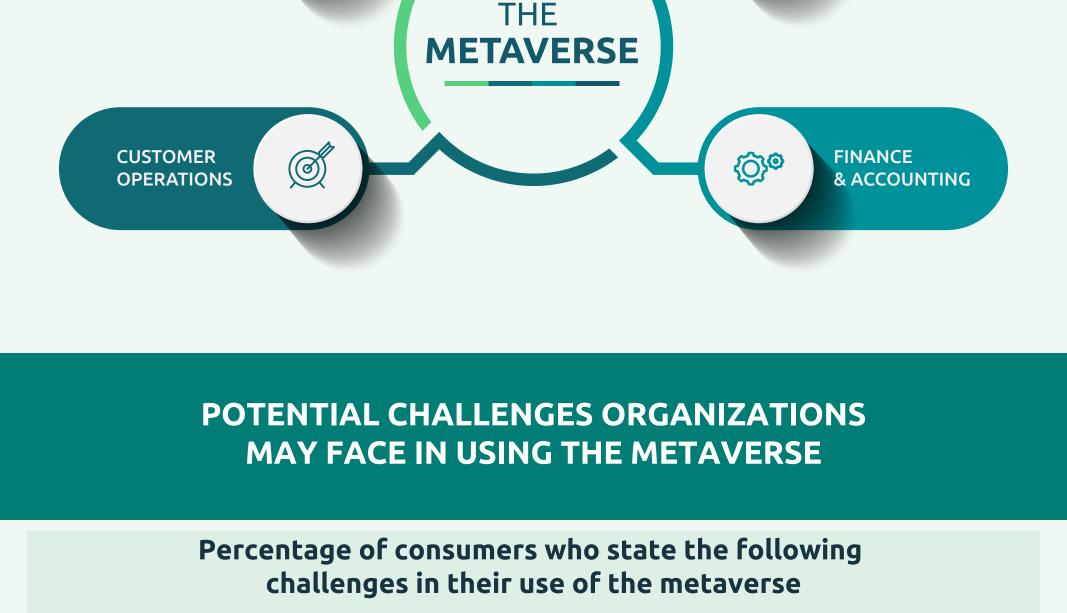
THE INTERACTION BETWEEN REAL AND

VIRTUAL WORLDS/DATA WILL ENABLE

DIFFERENT TYPES OF METAVERSE



HUMAN SUPPLY CHAIN RESOURCES & PROCUREMENT



There are considerable concerns about the use of social 60% media, which would prevent me from using the metaverse Like social media, immersive experiences have the possibility 56%

76%

72%

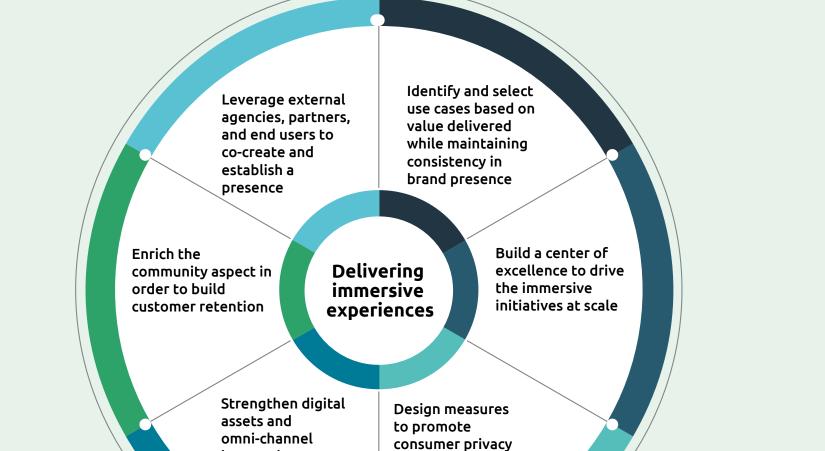
There is far too much personal information being collected

of creating "echo chambers" and polarizing populations

There is a lack of control over personal assets

(avatars, digital personas) and data





and safety from the beginning

integration

Download the report

Source: Total immersion: How immersive experiences and the metaverse benefit customer experience and operations, Capgemini Research Institute